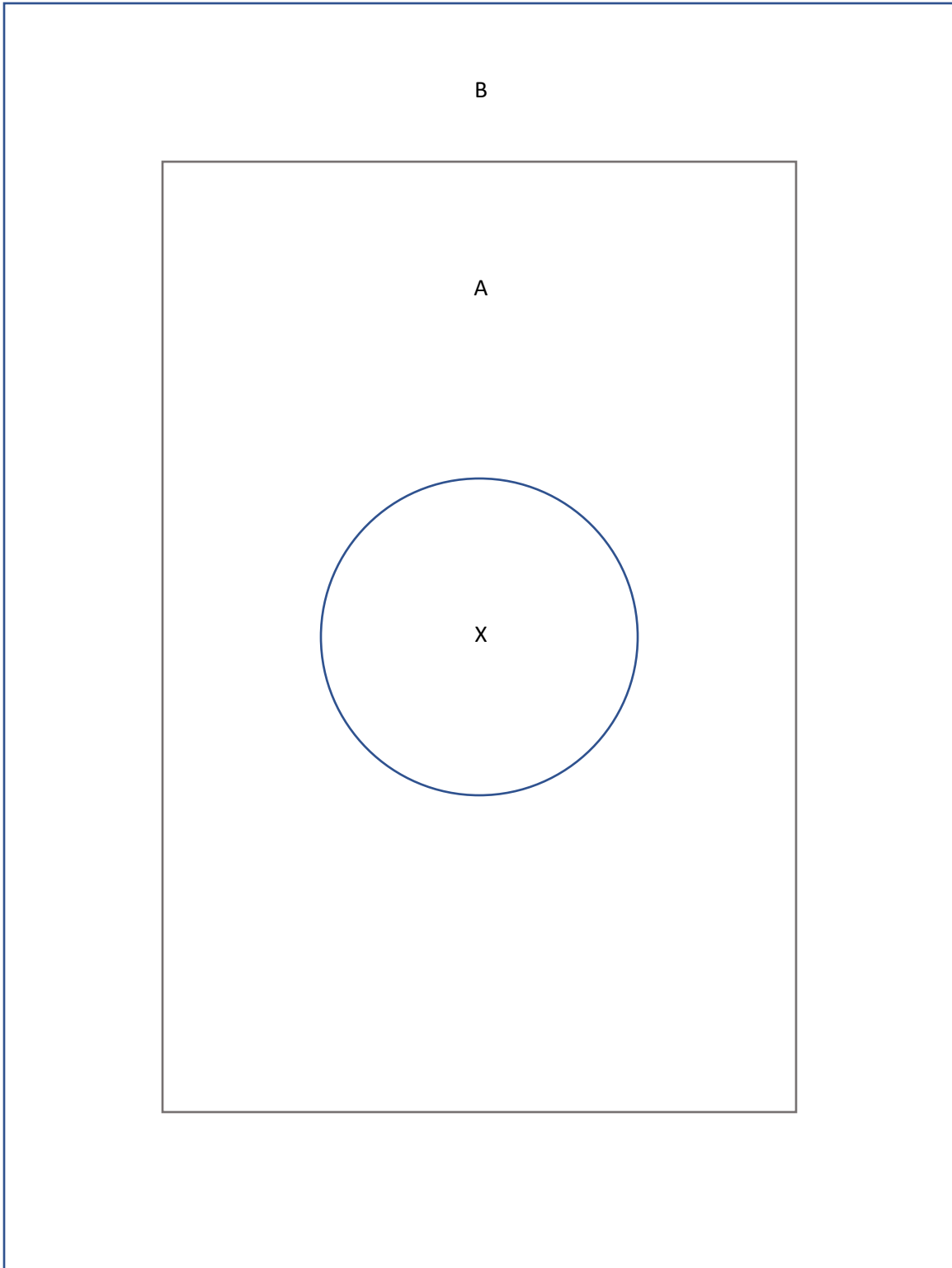


C



X= count how many you have. X's act as tie breaker. A-C = create your own value and score courses of fire that you create